

● LIVE Private beta. Public waitlist open.

MERGE

LIVE

Build it live.
Best idea gets merged.

○ @mossmoth add double jump

● MERGED a91f3c2 38s from vote to playable9 combo meter, x8 max @kernelpanic.mergelive.tv

a91f3c2 add double jump @mossmoth
77be014 frogs unionize, demand lily pads @null_bunny
c03d9a8 gravity flips every 30s @dadgrammer
e5512fb boss is a tax form @ok_computer_club
19aa7d0 rain makes the frogs louder @pixelwitch
st: even st
d8f0e33 add a shop run by a moth @mossmoth
0c7 eter hic.tv
488 ds bunny
the moon is a level now @dadgrammer
b19e027 credits roll lists every voter @ok_computer_cl
83c1f4a add a second frog, it is worse @pixelwitch
a91f3c2 add double jump @mossmoth
77be014 frogs unionize, demand lily pads @null_bunny
c03d9a8 gravity flips every 30s @dadgrammer
e5512fb boss is a tax form @ok_computer_club
19aa7d0 rain makes the frogs louder @pixelwitch
4be2c61 revert: everything is cheese host
d8f0e33 add a shop run by a moth @mossmoth
9 combo meter, x8 max @kernelpanic.mergelive.tv



IT'S ALREADY HAPPENING.

Streamers open a blank game and ask chat what to add. Hundreds of people pitch at once. The host copies prompts out of chat, pastes them into an AI, and plays the result on stream.

It runs on Discord threads, DMs and forty open tabs. Every good idea goes through one person's clipboard.

#game-ideas

1,204 unread

tinyrobot make the frog explode

quietfern WALL JUMP WALL JUMP

pocketlint what if the level is upside down

tinyrobot make the frog explode (again)

hexhound did anyone read my idea from 20 min ago

marigold_x boss fight with a tax form

quietfern WALL JUMP

sandwichboard host pls scroll up

hexhound nvm it's gone

lumen add a shop run by a moth

Clipboard

"make the level upside d

Paste failed. 38 tabs open.

MERGE LIVE is a streaming platform where the audience builds the software.

01

A host goes live with a
seed.

02

Chat writes prompts.

03

Chat votes.

04

The winning prompt gets
built on stream.

05

The new build hot-
reloads for every viewer.

THE STAGE

Stream, playable build, queue and diff in one room.

MERGE LIVE

FROGLAND by @pixelwitch

LIVE

12,408 watching

Round 214

VOTE 0:31

Fork

@pixelwitch

Build a91f3c2

Playing your own instance

SCORE 2140



x2 JUMP

The Queue

3,912 pitched

add double jump

41%

@mossmoth boosted x3

lily pads sink after 2s

23%

@null_bunny

add a shop run by a moth

17%

@lumen + 212 similar

gravity flips every 30s

12%

@dadgrammer

Pitch your prompt

Enter

The Diff

src/player.js +9 -2

41 update(dt) {

42 - if (input.jump && this.grounded) {

42 + if (input.jump && this.jumps < 2) {

43 + this.jumps++;

44 this.vy = -JUMP_FORCE;

45 + if (this.jumps === 2) fx.puff(this.x, this.y);

46 } █

Commit Log

a91f3c2 add double jump @mossmoth

0c7a5b9 combo meter, x8 max @kernelpanic...

f2e1188 lily pads glow at night @null_bun...

4be2c61 revert: everything is cheese host



ONE ROUND. THREE MINUTES.

PITCH

90S

Every viewer submits one prompt. The agent dedupes and clusters them.

VOTE

45S

The top five surface. Chat votes. Channel points boost a prompt.

BUILD

30-60S

The build agent writes the change live. The diff streams in line by line.

MERGE

The new build hot-reloads for everyone. The author's handle lands in the commit log.

THE REPLAY IS THE REPO.

Every merged prompt is a commit
authored by the viewer who wrote it. Scrub
the stream and the build together. Fork any
commit into your own room.

src/shop.js +14 -0 @mossmoth, round 188

```
1 + export class MothShop {
2 +   constructor() {
3 +     this.keeper = new Moth({ mood: 'tired' });
4 +     this.stock = ['lamp', 'bigger lamp', 'lamp?'];
5 +   }
6 +   open(player) {
7 +     if (!world.isNight) return say('come back later');
8 +     this.keeper.flutterToward(player.lamp);
9 +     ui.openShop(this.stock, { currency: 'flies' });
10 +   }
11 + }
```

FROGLAND 2,140 commits

a91f3c2	add double jump	@mossmoth	2m
0c7a5b9	combo meter, x8 max	@kernelpanic.tv	5m
f2e1188	lily pads glow at night	@null_bunny	8m
4be2c61	revert: everything is cheese	host	11m
6a3d4ce	the moon is a level now	@dadgrammer	14m
d8f0e33	add a shop run by a moth	@mossmoth	forked 31x
b19e027	credits list every voter	@ok_computer_club	20m

04:12:38  31:12:00

THE HOST RUNS THE ROOM.

Chat proposes. The host keeps the build fun.

Veto	Kill any prompt before it builds.
Revert	Roll back any commit, live, in one click.
Lock files	Protect the parts of the game that work.
Round timer	Speed rounds for chaos, long rounds for big features.
Agent model	Pick the build agent per session.

LIVE

Host console

FROGLAND

Veto

Revert a91f3c2

Files

src/physics.js

locked

src/save.js

locked

src/player.js

src/shop.js

src/levels/moon.js

Round timer

3:00

0:45 speed

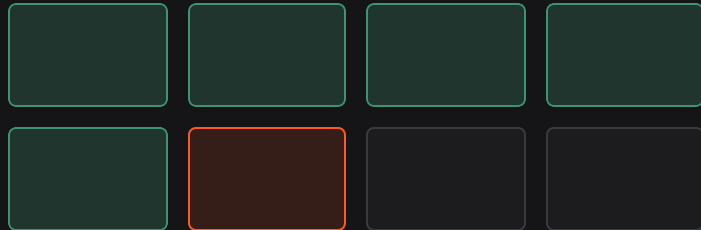
10:00 feature

Build agent

Fast builder

avg 38s

FOUR WAYS TO PLAY.



FREE BUILD

Open session. One round after another, as long as the host stays live.

Team Moth

58%

Team Frog

42%

VERSUS

Two teams, two builds, one vote at the end.

47:12:09

9 hosts, 1 repo

JAM

A 24 or 48 hour marathon. Many hosts hand off one shared repo.

\$5,000

goal: beat the moon boss in under 60s

BOUNTY

A sponsor funds a prize pool for prompts that hit a goal.

GAMES FIRST. THEN ANYTHING THAT RUNS IN A BROWSER.

Games

FROGLAND 2,140 commits DUNGEON OF OPINIONS 806 TAX EVASION SIMULATOR 2 512

Toys

GRAVITY IS A SUGGESTION 377

Visualizers

MOTHLIGHT 264

Instruments

Synths and drum machines with a thousand co-writers.

Sites and tools

Anything a browser can run.

Ship it

.zip

GitHub push

itch.io publish

HOSTS GET PAID. SO DOES CHAT.

Free to watch. Hosts earn from subs, boosts and bounties.

Merged Revenue Share: when a session build is sold or sponsored, 20% of revenue goes to a contributors pool, split by merged commits.

FROGLAND sponsorship

\$10,000

Host 80%

Pool 20%

Contributors pool \$2,000

400 merged commits

@mossmoth	41 commits	\$205.00
@null_bunny	33 commits	\$165.00
@dadgrammer	28 commits	\$140.00
@kernelpanic.tv	19 commits	\$95.00
211 more contributors	279 commits	\$1,395.00

EVERY BUILD RUNS IN A SANDBOX.

Sandboxed builds

Each viewer plays their own instance in an isolated frame. No network access, no access to the page around it.

```
iframe sandbox="allow-scripts"  
network: blocked  
storage: per-viewer
```

Moderated prompts

The agent screens and clusters every prompt before it reaches the vote. Flagged prompts wait for the host.

[prompt held]

@anon_4471, rule 3

review

Host veto

The host can veto any prompt and revert any commit. Mods get the same controls.

4be2c61 revert: everything is cheese host

PRIVATE BETA, SO FAR.

312

hosts

1.9M

prompts submitted

48,700

commits merged

38s

average from vote to playable

● RECORD 31h 12m. FROGLAND by @pixelwitch. One session, 2,140 commits, still forked daily.

Public waitlist

41,206

ROADMAP

Now

Q1 2027

Q2 2027

Q3 2027

Q4 2027



Private beta

312 hosts building
live every week.

Public launch

Waitlist opens in
waves. Anyone can
host.

Versus League

Weekly team
matches. One-click
push to itch.io and
GitHub.

Jam Season

48 hour marathons
across many hosts,
one repo per jam.

Mobile host app

Go live and run the
room from a phone.

GET IN LINE.

41,206 people are waiting for a seat in the room.

Join the waitlist

Watch a live session

MERGE LIVE

waitlist

#41,207

handle	@you
first seed	a frog that jumps
status	in line

Invite 3 friends to skip 1,000 spots

MERGE

LIVE

Build it live.
Best idea gets merged.

mergelive.tv

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